# Artificial Intelligence Entertainment Network (AIEN)

## The World’s First AI-Powered Live Streaming Network

Executive Summary

The Artificial Intelligence Entertainment Network (AIEN) is a fully built, AI-powered live streaming ecosystem uniting Film, Music, Sports, Theatre, and Gaming under one platform. All front-end systems, streaming infrastructure, monetization, and user interfaces are completed and ready for launch.

The only remaining development phase is the AI Studio — the creative engine that connects AIEN to global AI content creation platforms. AI Studio enables creators to generate, edit, and upload content directly from third-party AI tools into the AIEN streaming network.

What’s Completed

- Front-End Development (Figma + Functional UI/UX)

- Global Live Streaming Infrastructure

- Monetization and Reward Systems

- Cross-Vertical Integration for Film, Music, Sports, Theatre, and Gaming

- Remaining Work: AI Studio Integration

Public Front-End Access (Reference Only)

Developers have public access to view the fully completed AIEN front-end designs and workflows across all verticals. This allows contributors to clearly understand the live system and integration points for AI Studio.

View AIEN Platform Front End: https://yam-poster-22753484.figma.site/#welcome

(Access is for viewing purposes only. Backend systems and data are restricted.)

AI Studio Integration Goal

The AI Studio is the creation hub that connects creators, athletes, musicians, and gamers to top-tier AI tools. Developers will help integrate AI Studio with the world’s leading AI generation platforms so creators can design, produce, and publish their work directly to AIEN.

Integration Targets

Developers will build or connect APIs and SDKs with the following partners and technologies:

- Film / Video: Runway, LTX Studio, Sora

- Sports Simulation: Veo 3, Pixellot, Replai

- Music Creation: Suno, Udio, Soundful, Mubert

- Voice & Performance: ElevenLabs, HeyGen, Synthesia

- Gaming / World Building: Unity Muse, Inworld AI, Scenario

Developer Objectives

- Build API connectors for third-party AI tools.

- Create AI Studio modules for content generation (video, audio, sports, theatre, and gaming).

- Design interface logic that connects Figma UI to backend data and streaming endpoints.

- Expand the AI Studio SDK so future creators can easily integrate new AI providers.

AIEN Vertical Divisions

1. AIFN – Artificial Intelligence Film Network: AI-generated films and series.

2. AIMN – Artificial Intelligence Music Network: AI-created songs, concerts, and albums.

3. AISN – Artificial Intelligence Sports Network: AI-simulated sports leagues and fan-controlled gameplay.

4. AITN – Artificial Intelligence Theatre Network: AI-written and performed stage productions.

5. AIGN – Artificial Intelligence Gaming Network: AI-developed games and virtual competitions.

How to Contribute

1. Fork this repository.

2. Review /docs/AIEN\_Developer\_Integration\_Scope\_of\_Work.docx for the complete Scope of Work.

3. Choose a vertical or integration area (Film, Music, Sports, Theatre, Gaming).

4. Submit your ideas or modules through Pull Requests.

5. Join the open discussions under Issues for integration planning.

Vision

AIEN is more than a network — it’s a movement to empower creators. With AI Studio, we complete the world’s first fully AI-driven entertainment ecosystem where creation, simulation, and streaming exist in one place — and creators are paid directly for participation.

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